

# **RUBEN AHRENS, MSC**

### Data Scientist at Data Science Agency, Utrecht

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in ruben-ahrens

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Leiden, The Netherlands

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### **STRENGTHS**

Python

PyTorch

TensorFlow

Data Mining

Reinforcement Learning

Computer Vision

Deep Learning

Hyperparameter Optimization

Fine-tuning Transformer Models

Big Data

NLP

Model Deployment

RAG

Docker

**Databricks** 

**Prompt Engineering** 

REFERENCES

in alain-carree-0a84a5160

in jeffrey-alberts-b07181207

Leiden University | TNO

in corveenman

Grand Cafe de Parel

MKC Moto

## **ABOUT ME**

#### Success is not the absence of failure; it's the persistence through failure.

I started studying Artificial Intelligence at the University of Amsterdam after graduating high school. Once I finished the program, I was curious to learn more and become better at machine learning. This is why I continued my education at Leiden University receiving a master's in Computer Science with a specialization in AI. Towards the end of my master's, everything came together in my thesis where I used machine learning to discover the value of sulfur dioxide and formaldehyde satellite data in detecting ship exhaust plumes.

My career goal is to continue my development as an expert in Al. I am most passionate about working in teams, collaborating, and working on tackling systemic issues in society. This was one of the reasons for choosing my thesis topic.

In group work, my organizational skills stand out. I took the initiative in organizing code repositories, documents, and tracking progress. By having an overview and knowledge of technical information, I contributed to algorithm design by identifying bugs in code.

### **EXPERIENCE**

📋 May 2025 - Present

**Data Scientist** Utrecht, The Netherlands

in Data Science Agency

The next challenge in my career is the position of Data Scientist at Data Science Agency. In this position, I work on data science projects as a consultant.



Feb 2025 - May 2025

**Coding Expert For AI Training** 

in Outlier

Remote

Sales Expert

To keep my coding skills sharp, I took a freelance opportunity at Outlier to train an in-development Large Language Model (LLM) with Python code.



Kubernetes

Kotlin

Google Cloud Run

## May 2023 - Present

in MKC Moto

Hazerswoude-Rijndijk, The Netherlands

During my master's I had a side job at a motorcycle clothing store. Through this job, I improved my communication skills, learned various selling techniques, and met people sharing a passion for riding motorcycles.

# LANGUAGES

**Dutch: Native English: Fluent** German: B2 Italian: A2

# IOST PROUD



Maintaining a healthy lifestyle.

Getting proper sleep, nutrition and exercise



#### My thesis

Through persistence I was able to finish a big complex project.

## **EDUCATION**



苗 Sep 2022 - Jun 2024

MSc Computer Science (AI track)

The master computer science I gained expertise in deep learning, data science, natural language processing, and more.



🍍 Sep 2018 – Jan 2022

**BSc Artificial Intelligence** 

Universiteit van Amsterdam

From the bachelor AI I got acquainted with basic machine learning techniques, laying the foundation for my master's.

# **HOBBIES AND**

- Fitness
- Reading
- Artificial Intelligence
- Motorcycling
- Urban planning

## **PROJECTS**

Jul 2025 - Oct 2025

**Axoniq Build** 

**1** Axoniq | **(** 

Agentic Apps Prompt Engineering Event Sourcing | Full Stack Development

In a team of full stack developers, I collaborated on the "Axoniq Build" project. This web application enables developers with limited knowledge of the Axon Framework to create event-sourced applications using a GUI. My responsibility was mostly on prompt-engineering, and designing the agentic sytem, however, I also contributed to the backend and frontend development.

**Jul** 2025

**Rowing Competition Dashboard** 

**III** KNRB

Databricks Bokeh Data Visualization | Frontend Development

For the Dutch rowing federation (KNRB), I rejuvenated an outdated dashboard that visualized rowing competition data. The dashboard is now available accross the organization as a GUI web application.

📋 May 2025 – Jun 2025

Al Fitness Coach

Streamlit | LLM | RAG | Cloud Run | Docker

My first engagement for Data Science Agency involved developing a proof of concept of a RAG agent for the Dutch Olympic Committee and Sports Federation (NOC\*NSF). The agent allows athletes to ask about nutrition and get nutrition and training advice depending on their personal training data.

Jan 2024 - Jan 2025

Detecting ship plumes using satellite data

🏛 Msc Thesis | 😯 | 🔀

Computer Vision | Big Data | Hyperparameter Optimization | Geospatial Machine Learning

Earth observation helps monitor shipping emissions. This study uses machine learning to improve ship plume detection by incorporating SO<sub>2</sub> and HCHO alongside NO<sub>2</sub> from TROPOMI data. An XGBoost classifier trained on 80x80 km samples shows that adding SO<sub>2</sub> and HCHO enhances detection, especially at extreme NO<sub>x</sub> proxy values. Individually, SO<sub>2</sub> and HCHO achieved ROC AUCs of 0.647 and 0.634, compared to 0.684 for NO<sub>2</sub>, highlighting their potential despite room for improvement with more data.

May 2024 – Jun 2024

Resistance training optimization

🏛 Course paper | 😯 | 🔀

Web Scraping | Data mining

In this course paper for the course "Sports Data Science", I combined my passion for bodybuilding and Al. I explored training data from 60 people, creating an algorithm that translates weightlifting performance across exercises.

Nov 2023 – Jan 2024

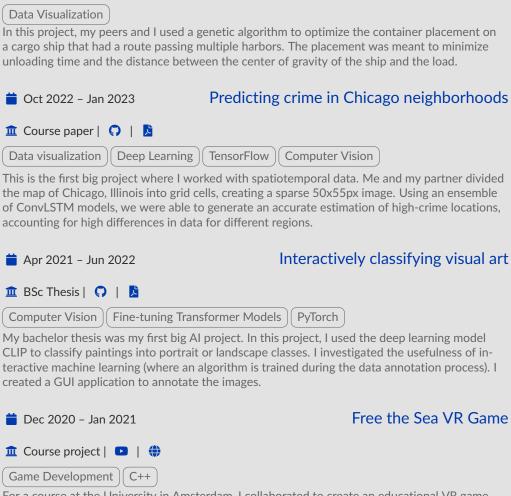
Recognizing drug side-effects from text

🏛 Course paper | 🜎 | 🔀

TensorFlow | Natural Language Processing | Fine-tuning Transformer Models

Deep Learning

Through fine-tuning on the CADEC dataset, consisting of medical reviews, the transformer network BioBERT, specialized in biomedical texts, demonstrates high performance in recognizing medical entities.



**May 2023 - Jun 2023** 

🏛 Course paper | 🜎 | 🔀

Optimizing container placement for a cargo ship

For a course at the University in Amsterdam, I collaborated to create an educational VR game. In "Free the Sea" a player is tasked with collecting plastic waste in the sea. The purpose of the game is to raise awareness about recycling among children.